# Distinguishing Parallel and Distributed Computing Performance



CCDSC 2016 http://www.netlib.org/utk/people/JackDongarra/CCDSC-2016/

#### La maison des contes Lyon France

Geoffrey Fox, Saliya Ekanayake, Supun Kamburugamuve October 4, 2016

gcf@indiana.edu

http://www.dsc.soic.indiana.edu/, http://spidal.org/ http://hpc-abds.org/kaleidoscope/

#### **Department of Intelligent Systems Engineering**

School of Informatics and Computing, Digital Science Center Indiana University Bloomington



# HPC-ABDS High Performance Computing Enhanced Big Data Apache Stack DataFlow and In-place Runtime

#### Big Data and Parallel/Distributed Computing

- In one beginning, MapReduce enables easy parallel database like operations and Hadoop provided wonderful open source implementation
- Andrew Ng introduced "summation form" and showed much Machine Learning could be implemented in MapReduce (Mahout in Apache)
- Then noted that iteration ran badly in Hadoop as used disks for communication; Hadoop choice gives great fault tolerance
- This led to a slew of MapReduce improvements using either BSP SPMD (Twister, Giraph) or
- Dataflow: Apache Storm, Spark, Flink, Heron .... and Dryad
- Recently Google open sources Google Cloud Dataflow as Apache Beam using Spark and Flink as runtime or proprietary Google Dataflow
  - Support Batch and Streaming

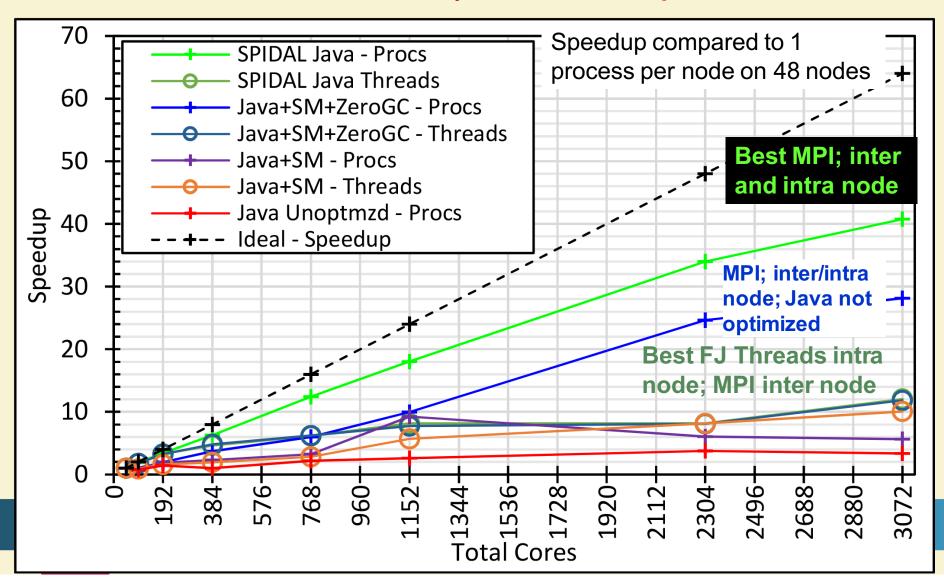
#### **HPC-ABDS Parallel Computing**

- Both simulations and data analytics use similar parallel computing ideas
- Both do decomposition of both model and data
- Both tend use SPMD and often use BSP Bulk Synchronous Processing
- One has computing (called maps in big data terminology) and communication/reduction (more generally collective) phases
- **Big data** thinks of problems as **multiple linked queries** even when queries are small and uses **dataflow** model
- Simulation uses dataflow for multiple linked applications but small steps such as iterations are done in place
- Reduction in HPC (MPIReduce) done as optimized tree or pipelined communication between same processes that did computing
- Reduction in Hadoop or Flink done as separate map and reduce processes using dataflow
  - This leads to 2 forms (In-Place and Flow) of runtime discussed later
- Interesting Fault Tolerance issues highlighted by Hadoop-MPI comparisons
   not discussed here!

#### Java MPI performance is good if you work hard

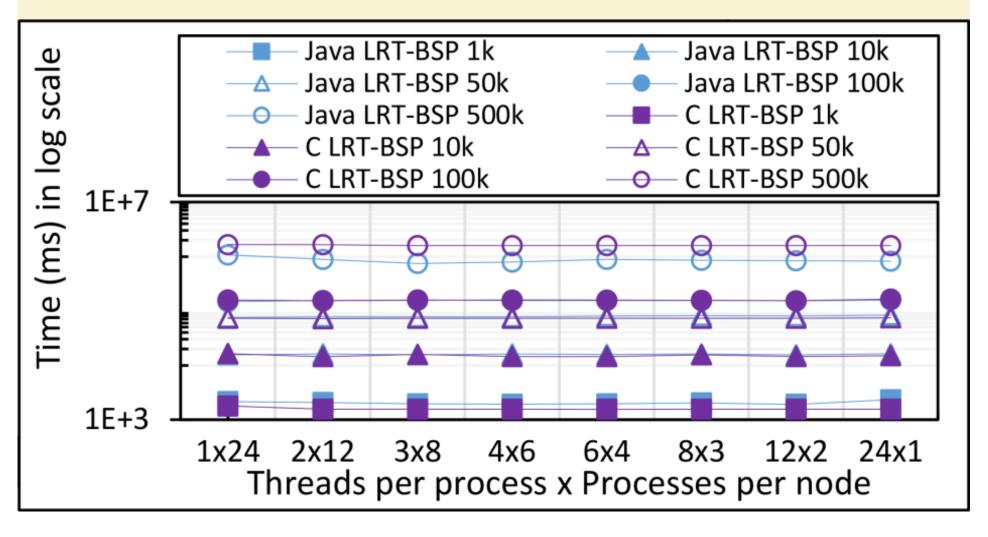
128 24 core Haswell nodes on SPIDAL 200K DA-MDS Code

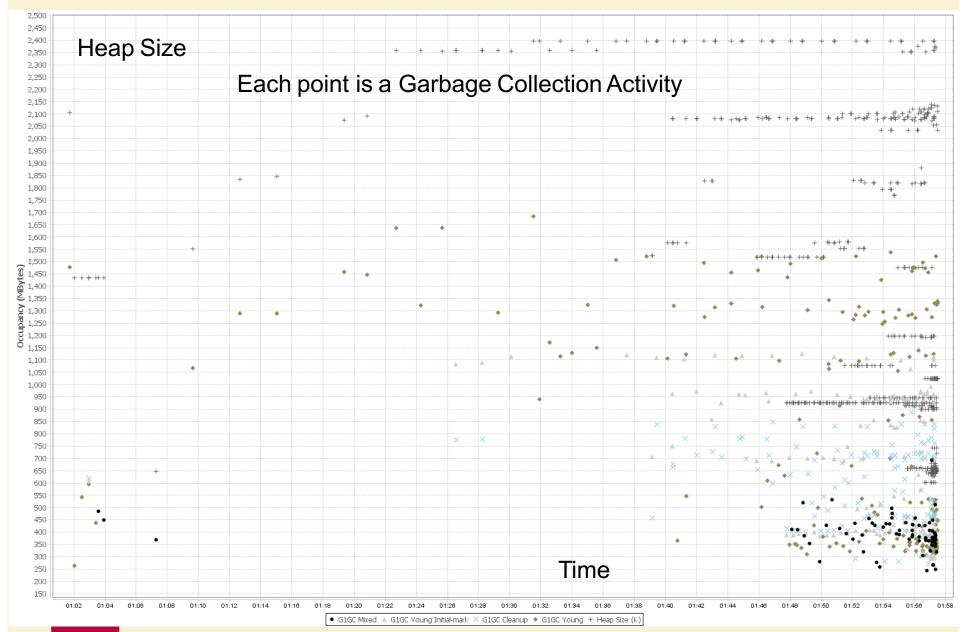
#### Communication dominated by MPI Collective performance



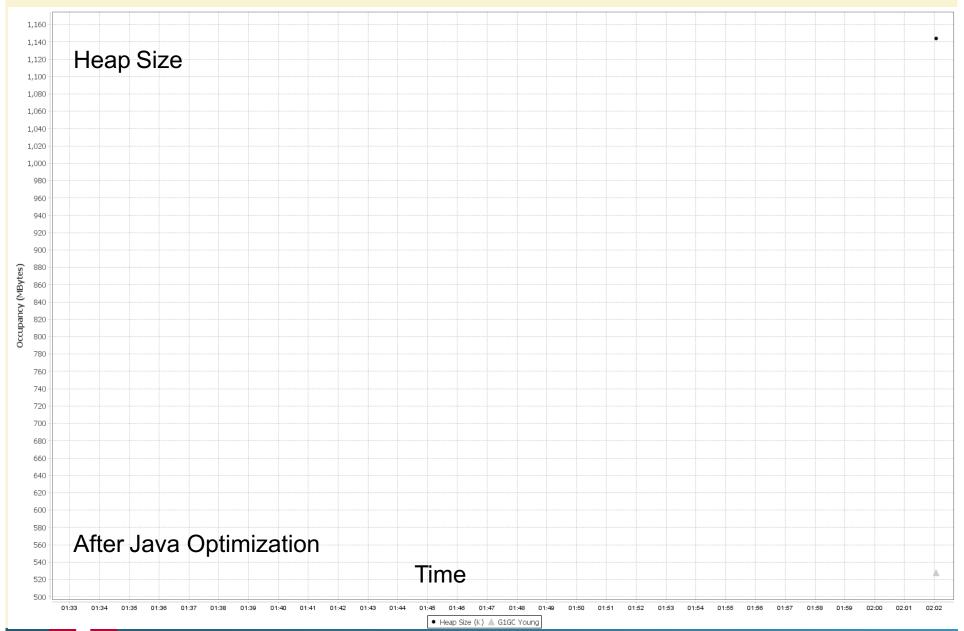
#### Java versus C Performance

- C and Java Comparable with Java doing better on larger problem sizes
- LRT-BSP affinity CE; one million point dataset 1k,10k,50k,100k, and 500k centers on 16 24 core Haswell nodes over varying threads and processes.











# **Apache Flink and Spark Dataflow Centric Computation**

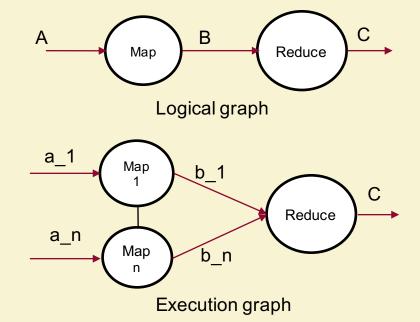
- Both express a computation as a data-flow graph
- Graph Nodes → User defined operators
- Graph Edges → Data
- Data source nodes and Data sink nodes (i.e. File read, File write, Message Queue read)
- Automatic placement of partitioned data in the parallel tasks

#### **Dataflow Operation**

- The operators in API define the computation as well how nodes are connected
  - For example lets take map and reduce operators and our initial data set is A
  - Map function produces a distributed dataset B by applying the user defined operator on each partition of A. If A had N partitions, B can contain N elements.
  - The Reduce function is applied on B, producing a data set with a single partition.

```
B = A.map() {
   User defined code to execute on a partition of A
};

C = B.reduce() {
   User defined code to reduce two elements in B
}
```



#### **Dataflow operators**

Map: Parallel execution

Filter: Filter out data

Project: Select part of the data unit

Group: Group data according to some criteria like keys

Reduce: Reduce the data into a small data set.

Aggregate: Works on the whole data set to compute a value, SUM, MIN

Join: Join two data sets based on Keys.

Cross: Join two data sets as in the cross product

Union: Union of two data sets

#### **Apache Spark**



- Dataflow is executed by a driver program
- The graph is created on the fly by the driver program
- The data is represented as Resilient Distributed Data Sets (RDD)
- The data is on the worker nodes and operators applied on this data
- These operators produce other RDDs and so on
- Using lineage graph of RDDs for fault tolerance

#### **Apache Flink**

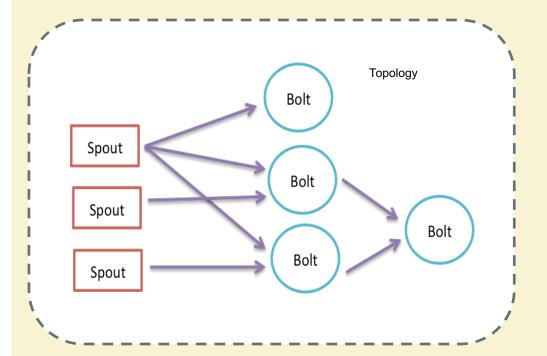


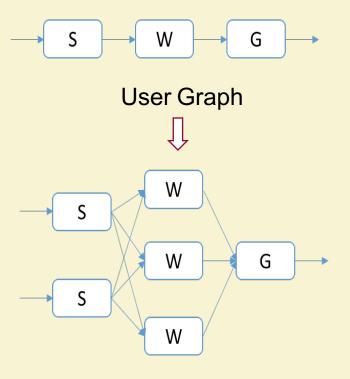
- The data is represented as a DataSet
- User creates the dataflow graph and submits to cluster
- Flink optimizes this graph and creates an execution graph
- This graph is executed by the cluster
- Support Streaming natively
- Check-pointing based fault tolerance



# Twitter (Apache) Heron

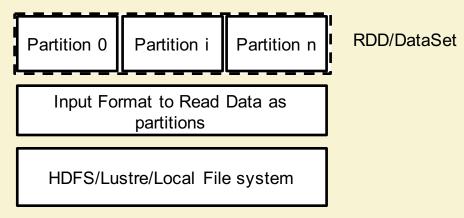
- Extends Storm
- Pure data streaming
- Data flow graph is called a topology





# Data abstractions (Spark RDD & Flink DataSet)

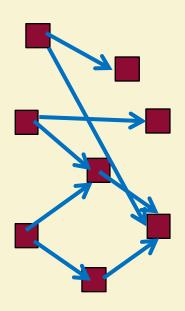
- In memory representation of the partitions of a distributed data set
- Has a high level language type (Integer, Double, custom Class)
- Immutable
- Lazy loading
- Partitions are loaded in the tasks
- Parallelism is controlled by the no of partitions (parallel tasks on a data set <= no of partitions)</li>



#### **Breaking Programs into Parts**

Fine Grain Parallel Computing Data/model parameter decomposition

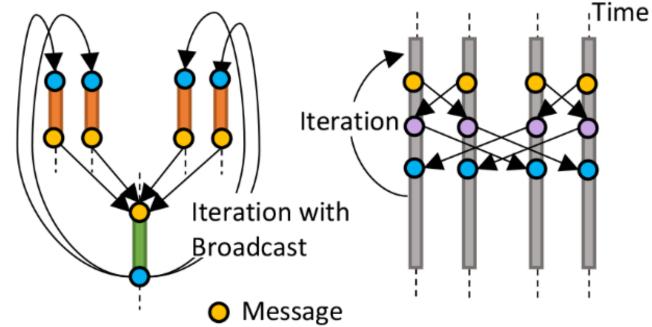
**Coarse Grain Dataflow HPC or ABDS** 





Spark/Flink All Reduction

MPI All Reduction

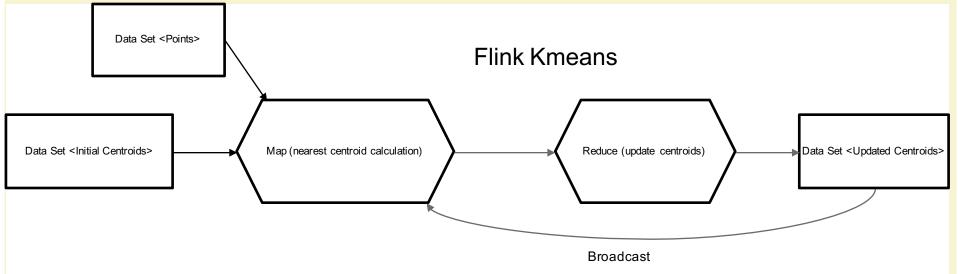


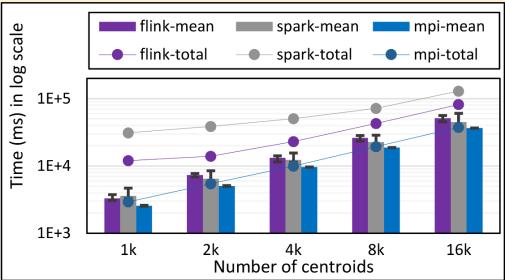
Partially reduced result

All reduced result

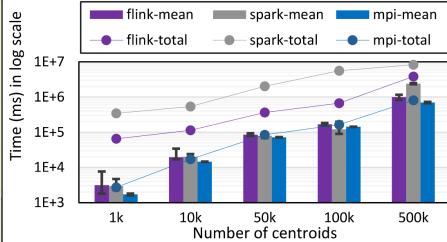
Parallel map tasks Reduce task MPI Processes

## K-Means Clustering in Spark, Flink, MPI





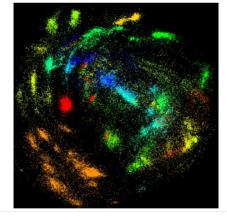
K-Means total and compute times for 100k 2D points and 1k, 2k, 4k, 8k, and 16k centroids for Spark, Flink, and MPI Java LRT-BSP CE. Run on 1 node as 24x1.



K-Means total and compute times for 1 million 2D points and 1k,10,50k,100k, and 500k centroids for Spark, Flink, and MPI Java LRT-BSP CE. Run on 16 nodes as 24x1.

## Flink Multi Dimensional Scaling (MDS)

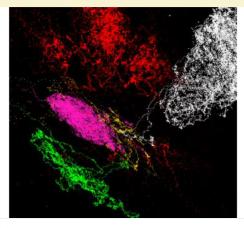
- Projects NxN distance matrix to NxD matrix where N is the number of points and D is the target dimension.
- The input is two NxN matrices (Distance and Weight) and one NxD initial point file.
- The NxN matrices are partitioned row wise
- 3 NxD matrices are used in the computations which are not partitioned.
- For each operation on NxN matrices, one or more of NxD matrices are required.
- All three iterations have dynamic stopping criteria. So loop unrolling is not possible.
- Our algorithm uses deterministic annealing and has three nested loops called Temperature, Stress and CG (Conjugate Gradient) in that order.







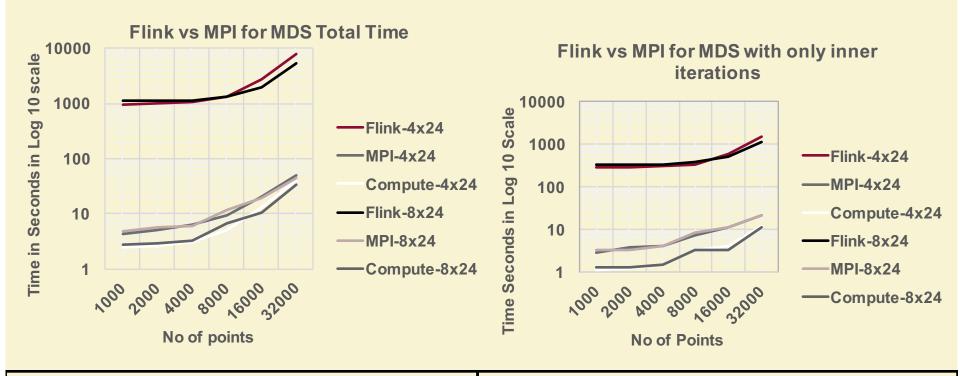
(b) 3D phylogenetic tree



(c) 3D plot of vector data



#### Flink vs MPI DA-MDS Performance

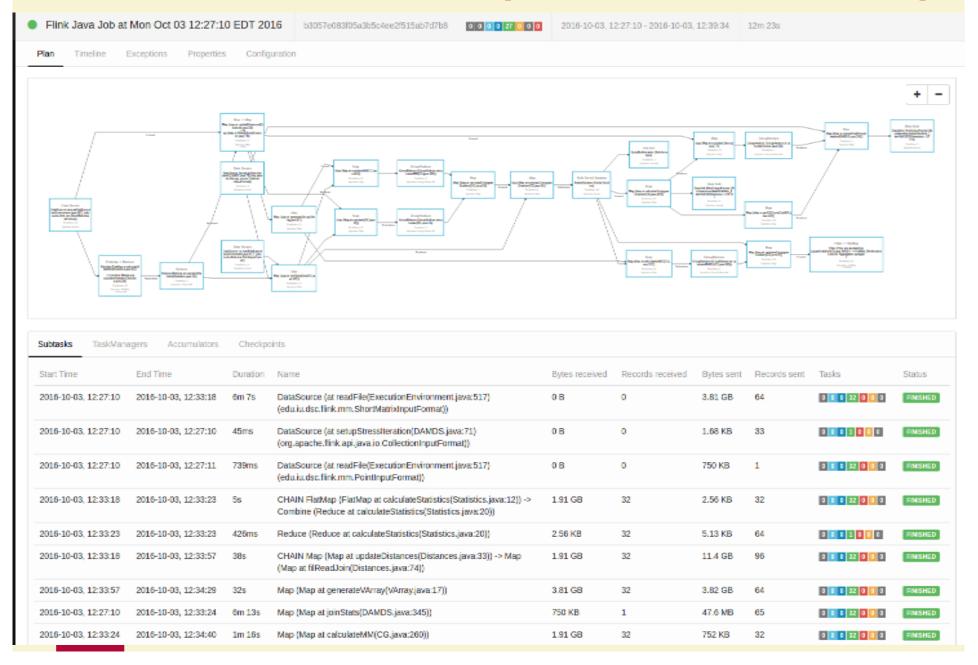


Total time of MPI Java and Flink MDS implementations for 96 and 192 parallel tasks with no of points ranging from 1000 to 32000. The graph also show the computation time. The total time includes computation time, communication overhead, data loading and framework overhead. In case of MPI there is no framework overhead. This test has 5 Temperature Loops, 2 Stress Loops and 16 CG Loops.

Total time of MPI Java and Flink MDS implementations for 96 and 192 parallel tasks with no of points ranging from 1000 to 32000. The graph also show the computation time. The total time includes computation time, communication overhead, data loading and framework overhead. In case of MPI there is no framework overhead. This test has 1 Temperature Loop, 1 Stress Loop and 32 CG Loops.



#### Flink MDS Dataflow Graph for MDS inner loop

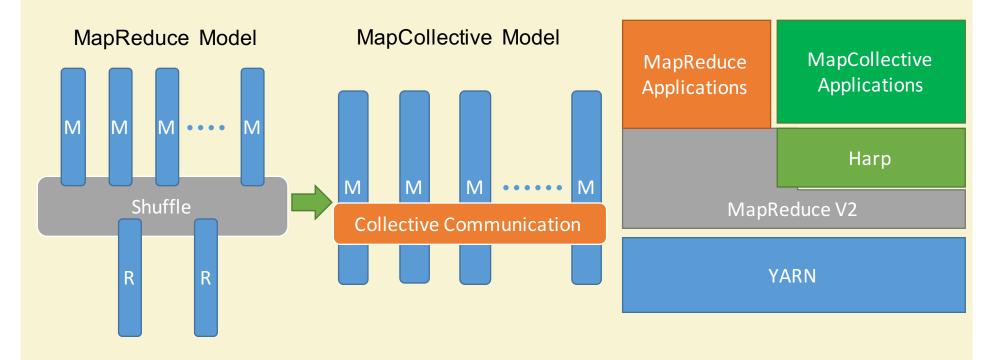


## **HPC-ABDS Parallel Computing**

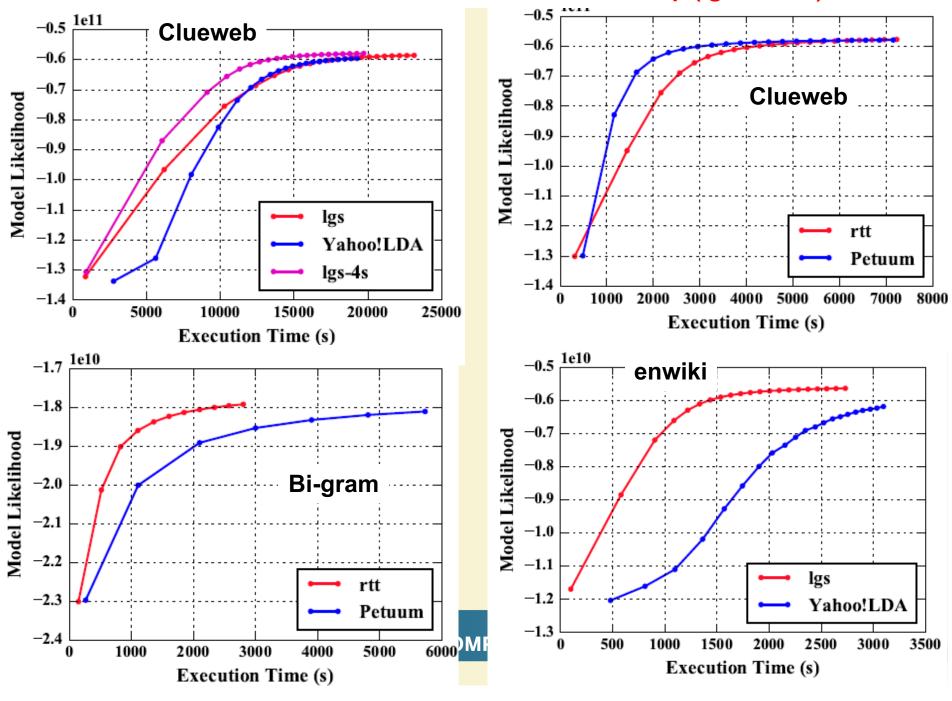
- MPI designed for fine grain case and typical of parallel computing used in large scale simulations
  - Only change in model parameters are transmitted
  - In-place implementation
  - Synchronization important as parallel computing
- Dataflow typical of distributed or Grid computing workflow paradigms
  - Data sometimes and model parameters certainly transmitted
  - If used in workflow, large amount of computing and no synchronization constraints
  - Caching in iterative MapReduce avoids data communication and in fact systems like TensorFlow, Spark or Flink are called dataflow but often implement "modelparameter" flow
- Inefficient to use same runtime mechanism independent of characteristics
  - Use In-Place implementations for parallel computing with high overhead and Flow for flexible low overhead cases
- HPC-ABDS plan is to keep current user interfaces (say to Spark Flink Hadoop Storm Heron) and transparently use HPC to improve performance

## Harp (Hadoop Plugin) brings HPC to ABDS

- Basic Harp: Iterative HPC communication; scientific data abstractions
- Careful support of distributed data AND distributed model
- Avoids parameter server approach but distributes model over worker nodes and supports collective communication to bring global model to each node
- Applied first to Latent Dirichlet Allocation LDA with large model and data

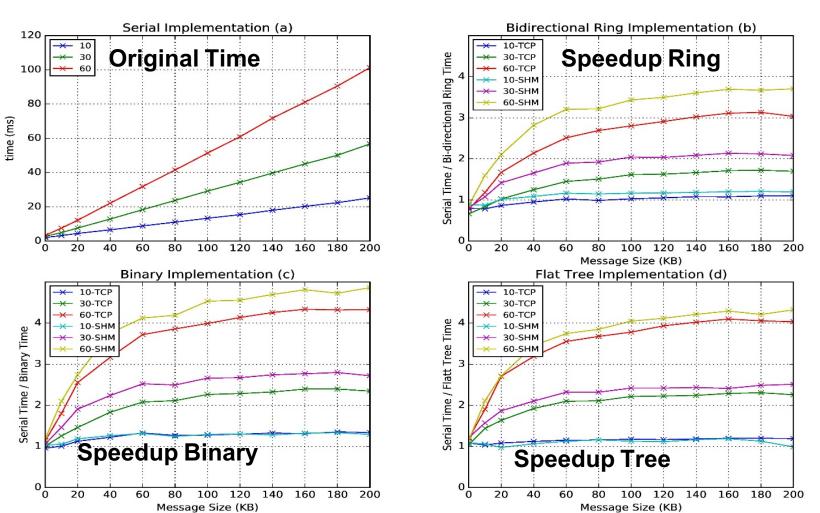


#### Latent Dirichlet Allocation on 100 Haswell nodes: red is Harp (Igs and rtt)



# Improvement of Storm (Heron) using HPC communication algorithms

Latency of binary tree, flat tree and bi-directional ring implementations compared to serial implementation. Different lines show varying # of parallel tasks with either TCP communications and shared memory communications(SHM).



#### **Next Steps in HPC-ABDS**

- Currently we are circumventing the dataflow and adding HPC runtime to Apache systems (Storm, Hadoop, Heron)
- We can aim exploit better Apache capabilities and additionally
  - 1) Allow more careful data specification such as separating "model parameters" (variable) from "data" (fixed)
  - Allowing richer (less automatic) dataflow and data placement operations. In particular allow equivalent of HPF DECOMPOSITION directive to align decompositions
  - 3) Implement HPC dataflow runtime "in-place" to implement "classic parallel computing" and higher performance dataflow
- This is all as modifications to Apache source
- We should be certain to be less ambitious than HPF and not spend
   5 years making an inadequate compiler
- Resultant system will support parallel computing and orchestration (workflow), batch and streaming.

## **Application Requirements**

- It would be good to understand which applications fit
  - a) MapReduce
  - b) Current Spark/Flink/Heron but not MapReduce
  - c) HPC-ABDS (MPI) but not current Spark/Flink/Heron
- a) could be Database (Hive etc.), Data-lake and
- b) is certainly Streaming and Spark ec. outperform Hadoop on many big data applications
- c) is Global Machine Learning (large scale and iterative like Deep learning, clustering, hidden factors, topic models) and graph problems