

**NAME**

qiran – Quadruple-precision pseudo-random integer in (x..y)

**SYNOPSIS**

Fortran (77, 90, 95, HPF):

```
f77 [ flags ] file(s) ... -L/usr/local/lib -lgjl
      REAL*16 FUNCTION qiran(x,y)
      REAL*16          x,          y
```

C (K&R, 89, 99), C++ (98):

```
cc [ flags ] -I/usr/local/include file(s) ... -L/usr/local/lib -lgjl
```

Use

```
#include <gampsi.h>
```

to get this prototype:

```
fortran_quadruple_precision qiran(const fortran_quadruple_precision * x_,
  const fortran_quadruple_precision * y_);
```

NB: The definition of C/C++ data types **fortran\_**xxx, and the mapping of Fortran external names to C/C++ external names, is handled by the C/C++ header file. That way, the same function or subroutine name can be used in C, C++, and Fortran code, independent of compiler conventions for mangling of external names in these programming languages.

Last code modification: 30-Jun-2000

**DESCRIPTION**

Return a pseudo-random integer value, represented in quadruple precision, in the range (x..y), excluding endpoint y, where  $x \geq y$  (a relation that is NOT checked).

The underlying pseudo-random number generator is dran(), which produces about 58 random bits.

The range of representable integers is  $0 \dots (2^p - 1)$ , where p is the number of bits in the significand of a quadruple-precision number.

In IEEE 754 quadruple-precision arithmetic,  $p = 113$ , corresponding to the range  $0 \dots 10384593717069655257060992658440192$  (about  $0 \dots 1.04e+34$ ).

**SEE ALSO**

**airan(3)**, **diran(3)**.

**AUTHORS**

The algorithms and code are described in detail in the paper

*Algorithm xxx: Quadruple-Precision Gamma(x) and psi(x) Functions for Real Arguments*

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